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Research Interests

Human-Computer Interaction

External Human-Machine Interface (eHMI), Fabrication, Interactive System Design, Trust Evaluation

Language & Vision Models LLMs, VLMs, Fine-tuning, Prompt Engineering

> **Computer Vision** Image Registration, Neural Radiance Fields (NeRF), Gaussian Splatting, VGGT

Other Fields Diffusion Models, Brain-Computer Interface, Object Detection, User Studies

Education

The University of Tokyo

Tokyo, Japan

PHD IN CREATIVE INFORMATICS, DEPARTMENT OF CREATIVE INFORMATICS, IST

Apr. 2022 - Present (expected Sept. 2026)

- Research focus on Large Language Models (LLMs) and Vision-Language Models (VLMs) applications for external Human-Machine Interface (eHMI) in autonomous vehicles and robotics, supervised by Prof. Takeo Igarashi
- Developed novel framework using LLMs as eHMI control action designers to solve adaptation challenges in complex real-world scenarios, implemented using Python and Blender with state-of-the-art language and vision models
- Pioneered the introduction of LLMs to eHMI research domain, facilitating practical deployment of eHMI systems in real-world applications with ongoing publication submission to EMNLP 2025
- · Collaborated closely with Xinyue Gui, Xi Yang, and Tsukada Lab for interdisciplinary research in LLM usage, evaluation, and fine-tuning

South China University of Technology

Guangzhou, China

MASTER OF ENGINEERING, SCHOOL OF AUTOMATION SCIENCE AND ENGINEERING

Sept. 2017 - Jun. 2020

- · Graduation Thesis: Semi-supervised Classification of Brain Signals Based on VAE Framework, supervised by Prof. Zhenghui Gu
- Enhanced VAE framework with novel loss function for P300 signal classification in brain-computer interface applications, implemented using Python and TensorFlow
- · Achieved improved performance over baseline by addressing limited labeled data challenges through semi-supervised learning approach
- · Key Courses: Digital Signal Processing, Pattern Recognition, Computer Vision, Convex Optimization

South China University of Technology

Guangzhou, China

BACHELOR'S DEGREE OF ENGINEERING, SCHOOL OF AUTOMATION SCIENCE AND ENGINEERING

Sept. 2013 - Jun. 2017

- GPA: 3.65/4.0 (ranking 2/17), Outstanding Defense Award for graduation thesis
- Graduation Thesis: Research on Single Image Depth Estimation Algorithm Based on Probability Graph Model, supervised by Prof. Zhuliang Yu, implemented using MATLAB with superpixel segmentation and regression analysis
- Served as department leader in Student Union, developing leadership and organizational skills
- Key Courses: Calculus, C++, Signal Processing and Analysis

Work Experience

CyberAgent AI Lab

RESEARCH INTERN

Tokyo, Japan

March 2024 - Oct. 2025

Conducted research on color design systems for vector graphic documents under the supervision of <u>Dr. Naoto Inoue</u>

- · Implemented and accelerated internal tools for palette-based photo recoloring (based on ACM SIGGRAPH 2015 paper) using Python, with tools later utilized in subsequent research papers and product development
- Developed "ColorGPT" framework using LangChain, advanced prompt engineering techniques, and explored fine-tuning approaches for LLMbased color recommendation systems
- · Achieved superior performance with experimental results demonstrating that the LLM-based pipeline outperformed existing methods in color suggestion accuracy and color palette completion tasks
- · Published research findings at ICDAR 2025 (poster presentation), demonstrating the effectiveness of LLM-based approaches for color recommendation in design workflows

Corpy & Co.

Tokyo, Japan

SOFTWARE ENGINEERING INTERN

Sept. 2023 - Feb. 2024

- · Collaborated with Shuangshuang Alice Rao on Standardization of Work Through Task Analysis Project, developing annotation tools, conducting model training, and implementing research paper methodologies
- Developed custom eye gaze tracking annotation tools by modifying Labelme using Python
- Performed extensive data annotation for task-specific industrial parts and eye gaze patterns of factory workers, supporting computer vision applications in object recognition, mask segmentation, and gaze tracking
- Delivered factory task analysis system prototype to customers as project outcome

RESEARCH ASSISTANT Nov. 2020 - Mar. 2023

- · Conducted medical image registration and computer graphics research under Prof. Takeo Igarashi and collaborated with Prof. Kin Taichi
- Developed patch-based preregistration method for multi-modality 3D medical images (CT and 3DRA) using Python/PyTorch, achieving improved accuracy compared to existing methods by addressing varying image sizes through standardized patch processing
- · Created end-to-end DICOM processing pipeline facilitating clinical image registration workflows
- · Published research findings at MICCAI 2022, demonstrating reliable preregistration solutions for clinical applications
- Designed interactive desktop application using Unity/C# for ongoing research on deformable registration between 2D intraoperative images and 3D brain models, with PyTorch-based ML components and Unity-based visualization

Scholarships & Awards

2022-2025 SPRING GX Fellowship, Fostering Advanced Human Resources to Lead Green Transformation (GX)

2017 **Outstanding Defense Award**, Bachelor's Graduation Thesis Defense

2016 First Prize (top 8%), China Undergraduate Mathematical Contest in Modeling

Professional Service

2025 **Program Committee**, AAAI Conference on Artificial Intelligence

2025 **Reviewer**, Pacific Graphics

2024 **Reviewer**, Winter Conference on Applications of Computer Vision (WACV)

Publications

ColorGPT: Leveraging Large Language Models for Multimodal Color Recommendation

XIA D, INOUE N, QIU Q, KIKUCHI K

ICDAR2025 (accepted), arXiv preprint arXiv:2508.08987

2025

Automating eHMI Action Design with LLMs for Automated Vehicle Communication

XIA D, GUI X, GAO F, LI D, COLLEY M, IGARASHI T

arXiv preprint arXiv:2505.20711

2025

HealthGenie: Empowering Users with Healthy Dietary Guidance through Knowledge Graph and Large Language Models

Gao F, Zhao X, **Xia D**, Zhou Z, Yang R, Lu J, Jiang H, Park C, Li I

CIKM2025 Demo Track (accepted), arXiv preprint arXiv:2504.14594

2025

Draw2Cut: Direct On-Material Annotations for CNC Milling

Gui X*, XIA D*, Gao W, Dogan MD, Larsson M, Igarashi T (*co-first authors)

Proceedings of the 2025 CHI Conference on Human Factors in Computing Systems

2025: 1-17

PairingNet: A Learning-based Pair-searching and-matching Network for Image Fragments

ZHOU R, XIA D, ZHANG Y, PANG H, YANG X, LI C

European Conference on Computer Vision

2024: 234-251

SpaceEditing: A Latent Space Editing Interface for Integrating Human Knowledge into Deep Neural Networks

WEI J, XIA D, XIE H, CHANG CM, LI C, YANG X

Proceedings of the 29th International Conference on Intelligent User Interfaces

2024: 489-503

A Two-Step Surface-Based 3D Deep Learning Pipeline for Segmentation of Intracranial Aneurysms

XIA D, YANG X, VAN KAICK O, KIN T, IGARASHI T

Computational Visual Media

2023, 9(1): 57-69

Data-Driven Multi-modal Partial Medical Image Preregistration by Template Space Patch Mapping

XIA D, YANG X, VAN KAICK O, KIN T, IGARASHI T

International Conference on Medical Image Computing and Computer-Assisted Intervention

2022: 259-268

Intra: 3D Intracranial Aneurysm Dataset for Deep Learning

Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition

Yang X, **Xia D**, Kin T, Igarashi T

2020: 2656-2666 (Oral)